

the quintessential design move

Daniel Jackson · Autodesk · Woodinville, WA · Dec 3-5, 2024

finding
karma

an app composed of familiar concepts

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▲ Jackson structured programming (wikipedia.org)

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user: danielnicholas

created: 63 days ago

karma: 11

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you might find helpful an annotated version [0] of Hoare's explanation of JSP that I edited for a Michael Jackson festschrift

, I'd point to these ideas as worth knowing:

ing problem that involves traversing structures can be solved very systematically. HTDP addresses this class, but bases code structure only on input structure; JSP synthesized it.

- The archetypal problems that, however you code, can't be pushed under the rug—most notably structure clashes—and just recognizing them

- Coroutines (or code transformation) let you structure code more cleanly when you need to read or write more than one structure. It's why real iterators (with yield), which offer a limited form of this, are (in my view) better than Java-style iterators with a next method.

- The idea of viewing a system as a collection of asynchronous processes (Ch. 11 in the JSP book, which later became JSD) with a long-running process for each real-world entity. This was a notable contrast to OOP, and led to a strategy (seeing a resurgence with event storming for DDD) that began with events rather than objects.

[0] <https://groups.csail.mit.edu/sdg/pubs/2009/hoare-jsp-3-29-09...>

▲ ob-nix 63 days ago [-]

... this brings back memories! In the late eighties I, as a teenager, found a Jackson Struct. Pr. book at the town library. I remember I was amazed at the text and wondered why I hadn't heard about the method before.

If I remember correctly did the book clearly point out backtracking as a standard method, while mentioning that most languages lacked that, so it had to be implemented manually.

... with some creative variation

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▲ danielnicholas 63 days ago [-]

If you want an intro to JSP, in 2009.

For those who don't know

- There's a class of program but bases code structure on
- There are some archetyp them helps.

- Coroutines (or code trans iterators (with yield), which

- The idea of viewing a sys for each real-world entity. events rather than objects.

[0] https://groups.csail.mit.edu/robotics-center/public_html/robotics-center/tech-reports/papers/001.pdf

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“combinational creativity” [Boden]
familiar elements combined in new ways

for HackerNews, things like

a post has a title and either just a link, or just a question
no comments on a post after 2 weeks, no edits after 2 hours
can't downvote a comment until your own post upvoted

...

a Michael Jackson festschrift

ly. HTDP addresses this class,

ishes—and just recognizing

structure. It's why real od.

) with a long-running process ning for DDD) that began with

ary. I remember I was

how to add app-specific functionality?

concept Upvote

purpose rank items by popularity

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)

suppose I want this behavior:

you can't downvote an item
until you've received
an upvote on your own post

define a new concept!

a hint: not just used by Upvote

concept Karma

purpose privilege good users

state

karma: User -> one Int

actions

reward (u: User, r: Int)

permit (u: User, r: Int)

concept Post

purpose share content

state

author: Post -> one User

body: Post -> one Text

actions

create (u: User, t: Text): Post

delete (p: Post)

edit (p: Post, t: Text)

get_author (p: Post): User

compose concepts by action synchronization

concept Upvote

actions

upvote (u: User, i: Item)
downvote (u: User, i: Item)
unvote (u: User, i: Item)

when

Upvote.upvote (u, i)
Post.get_author (i) = u'
sync Karma.reward (u', 10)

concept Karma

actions

reward (u: User, r: Int)
permit (u: User, r: Int)

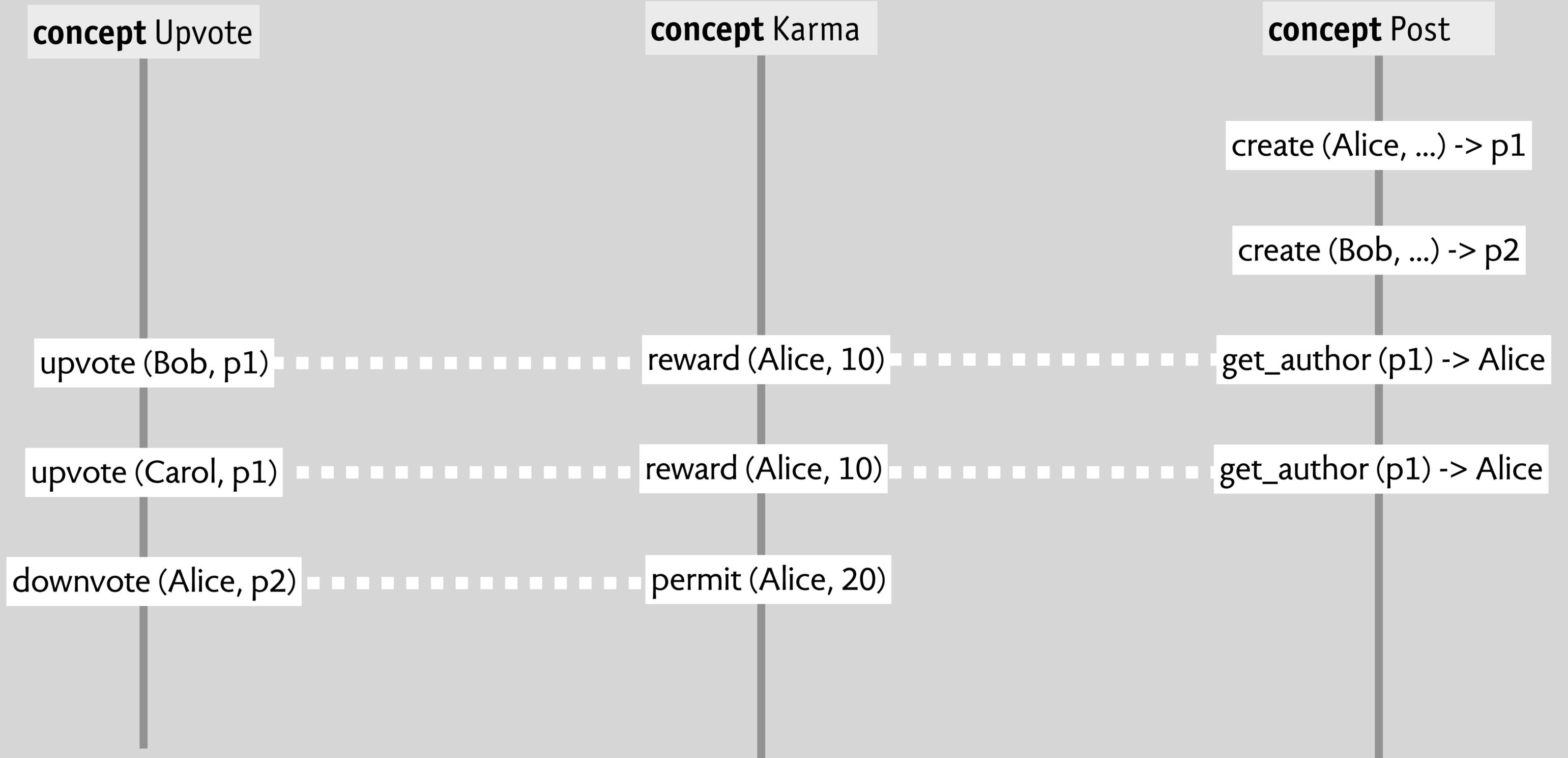
when Upvote.downvote (u, i)
sync Karma.permit (u, 20)

concept Post

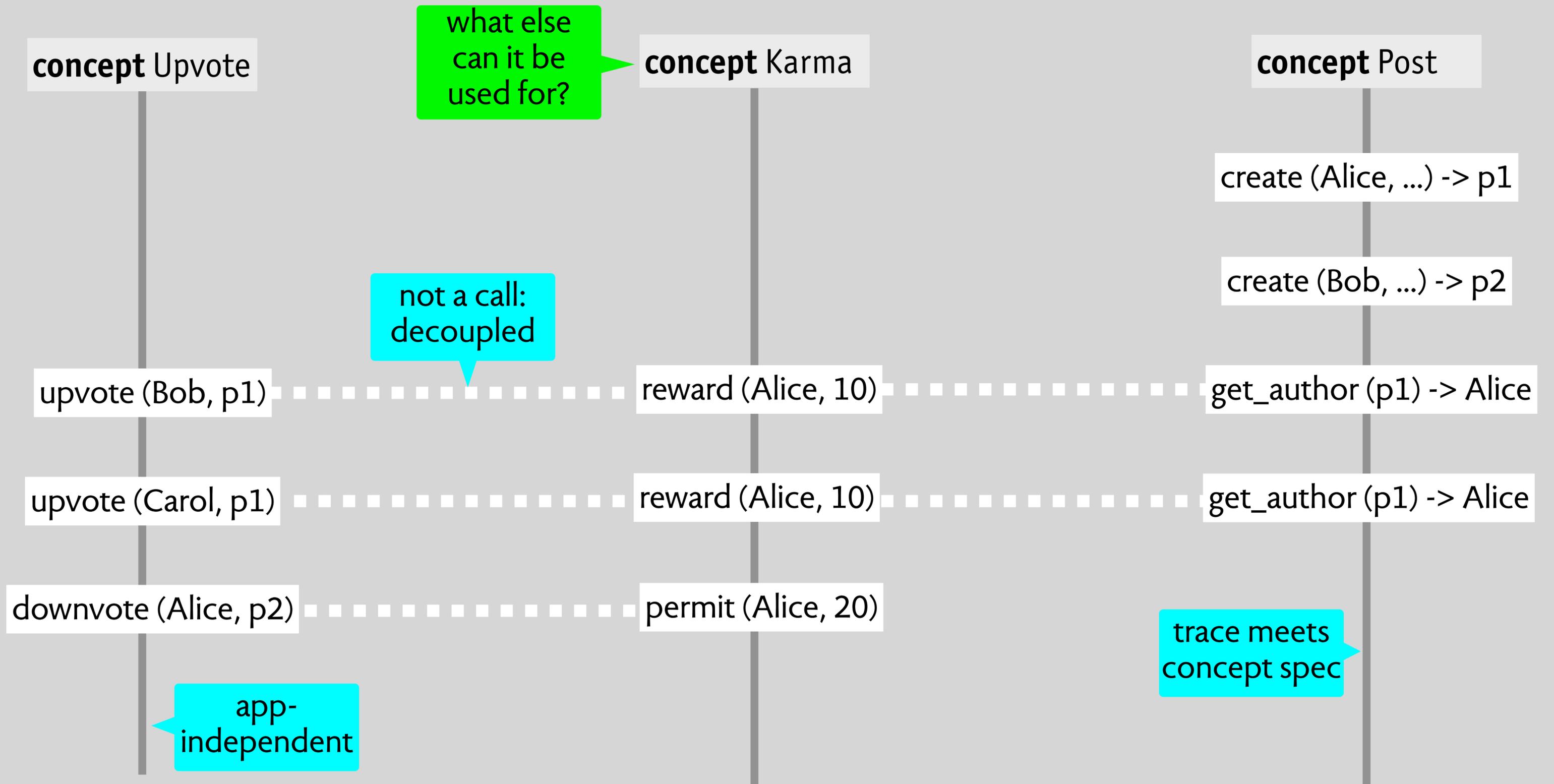
actions

create (u: User, t: Text): Post
delete (p: Post)
edit (p: Post, t: Text)
get_author (p: Post): User

synchronizing concepts

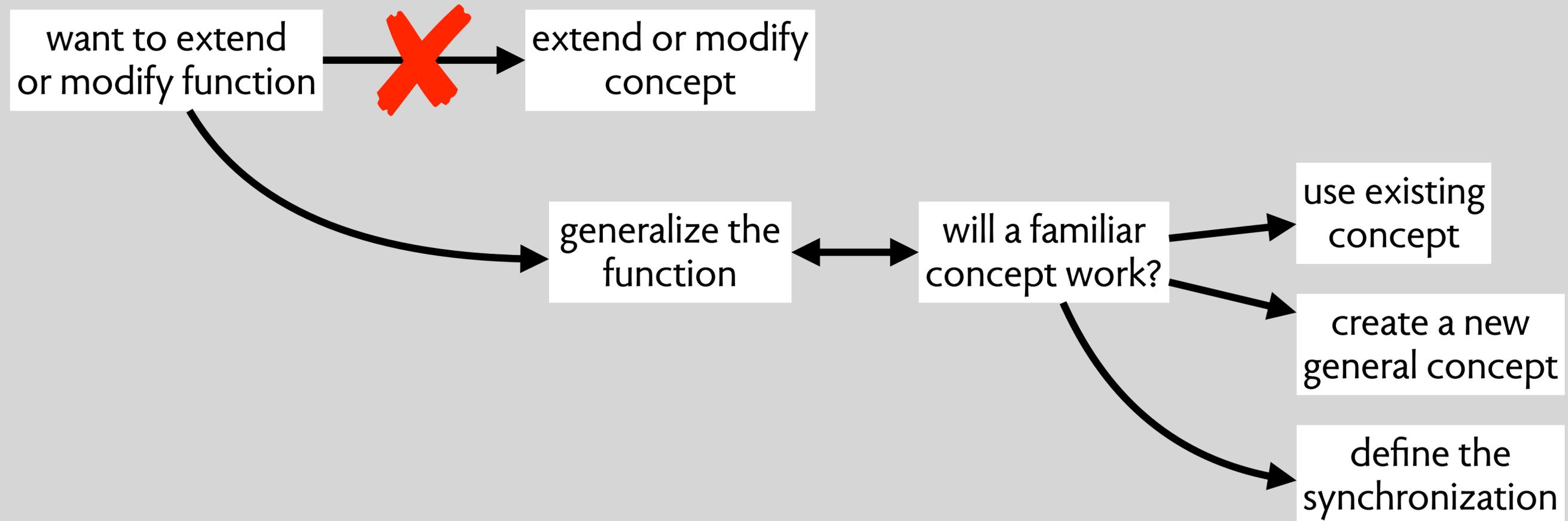


key properties



the
quintessential
software design
move

how to achieve familiarity & decoupling



classification of emails in Gmail

the challenge

assume we already have

Email Message, Rich Text, Trash concepts
can send and receive formatted messages
and can delete and undelete messages

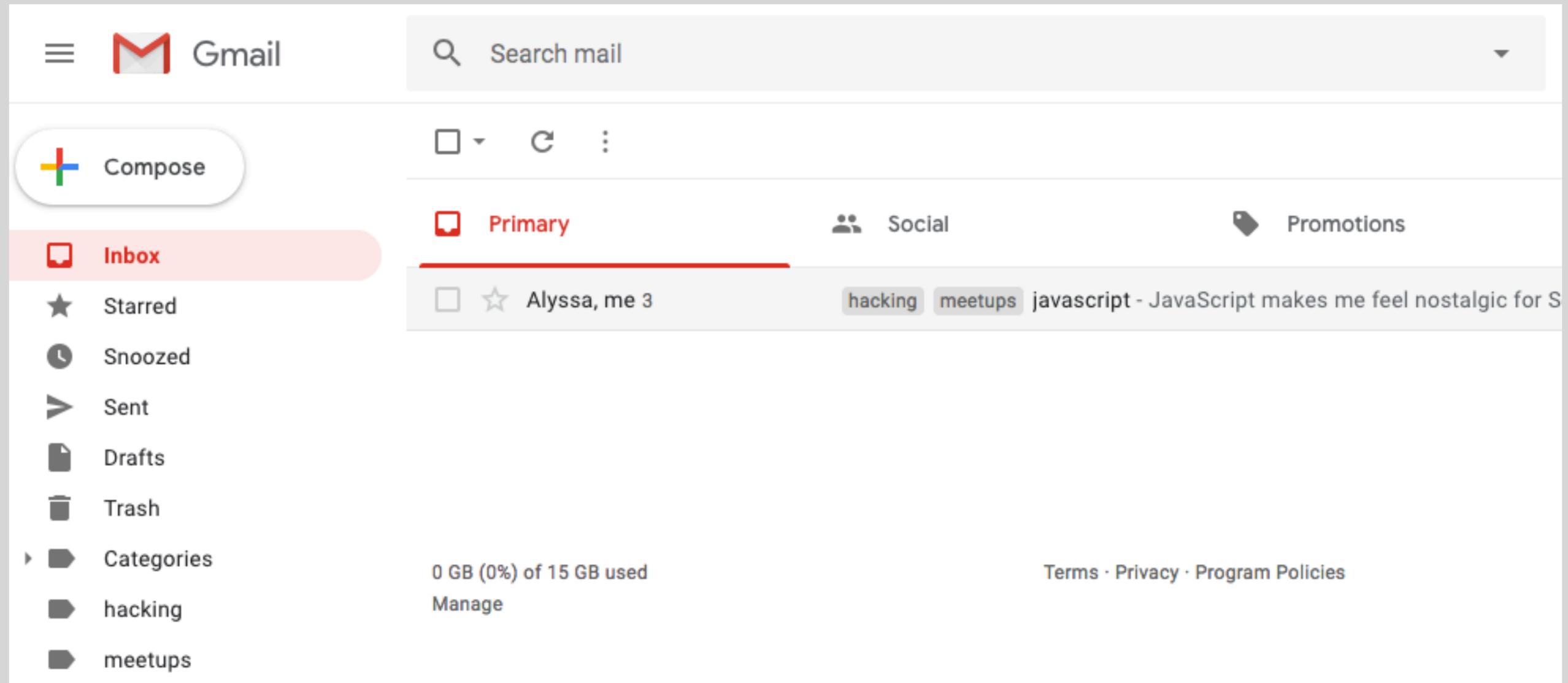
and now we want to be able to see

messages we've sent
messages we've deleted

how to implement this?

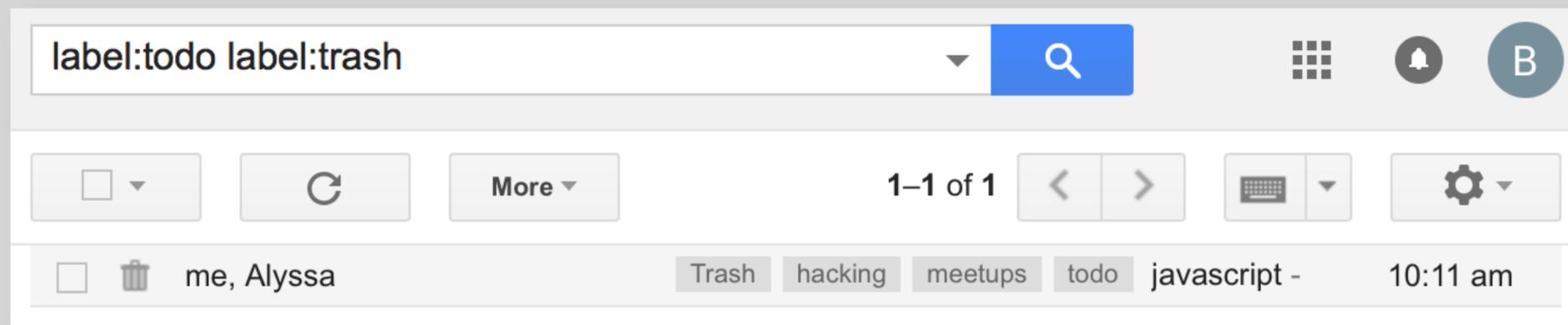
custom buttons to filter on these properties?

a better solution: Labeling



just a label lookup

use sent, trash in filters



what other benefits does this design bring?

what's the sync?



concept Trash

purpose allow undeletion

principle if an object is deleted, and the trash is not emptied, it can be restored; if an object is deleted and the trash is emptied, the object is gone but its space is regained

actions

delete (o: Object)
restore (o: Object)
empty ()



concept Labeling

purpose organize items

principle if label is added to an item, then filtering on that label will display that item

actions

add (l: Label, i: Item)
remove (l: Label, i: Item)
filter (ls: set Label): set Item

sync rules

when Trash.delete(i) **sync** Labeling.add ('trashed', i) **and vv**
when Trash.restore(i) **sync** Labeling.remove ('trashed', i) **and vv**

multiple owners
for *Moirra* lists

a Moira mailing list

WebMoira List Manager : Daniel Jackson

[Help](#) | [My Lists](#) | [Undo Log \(2\)](#)

List Name: concept-design

Description: concept design

Attributes: active, moira mailing list

Permissions: private, visible

Last Modified: by dnj with moiraws on 25-nov-2024 19:54:56

[Edit](#)

Members

Add Member:

[Add](#)

Leave List:

[Remove Me](#)

MIT Users

Daniel Jackson (dnj)

[remove](#)

Email Addresses

daniel@dnj.photo

[remove](#)

Administrator

Owner: Daniel Jackson (dnj)

Change Owner:

[Change](#)

the challenge

assume we already have

Mailing List, User Auth concepts

can create and use mailing lists

can authenticate as user to modify list

and now we want multiple owners

eg, let my assistant edit my lists too

how to implement this?

modify Mailing List to allow >1 owner?

a better solution: make the owner a ... mailing list!

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[Help](#) | [My Lists](#) | [Undo Log \(1\)](#)

List Name: concept-design

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Attributes: active, moira mailing list

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Last Modified: by dnj with moiraws on 25-nov-2024 20:00:17

[Edit](#)

what other benefits
does this design
bring?

Members

Add Member: [Add](#)

Leave List: [Remove Me](#)

MIT Users

Daniel Jackson (dnj) [remove](#)

Email Addresses

daniel@dnj.photo [remove](#)

Administrators

Owner: [dnj-admin \(List\)](#)

Change Owner: [Change](#)

Add Administrator: [Add](#)

Leave Owner List: [Remove Me](#)

MIT Users

Daniel Jackson (dnj) [remove](#)

[remove](#)

date deleted
in macOS trash

the challenge

assume we already have

a Trash concept

can delete and undelete files

imagine back to early Windows days: deleted files are a special list

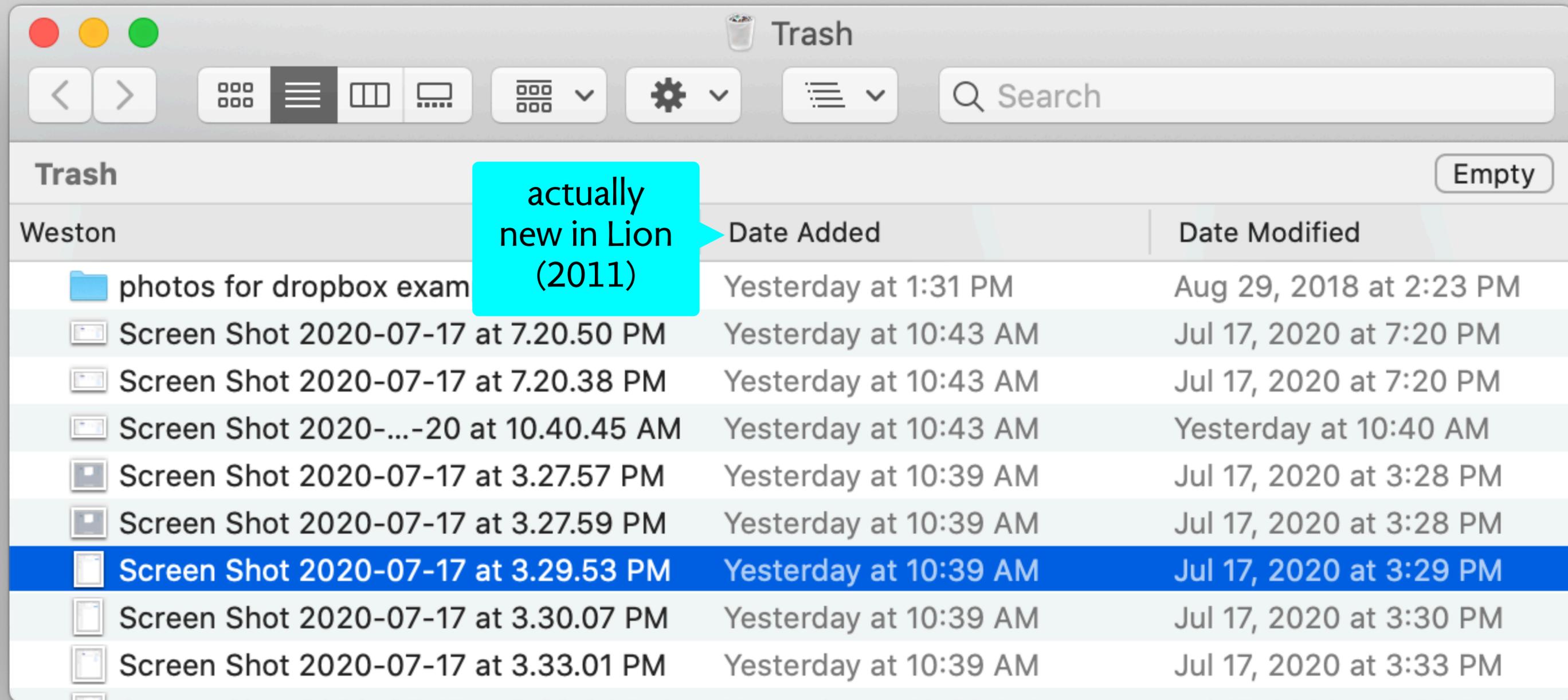
and now we want to sort by deletion date

for example, to see file most recently deleted

how to implement this?

add date deleted to trash list?

a better solution: make the trash a folder

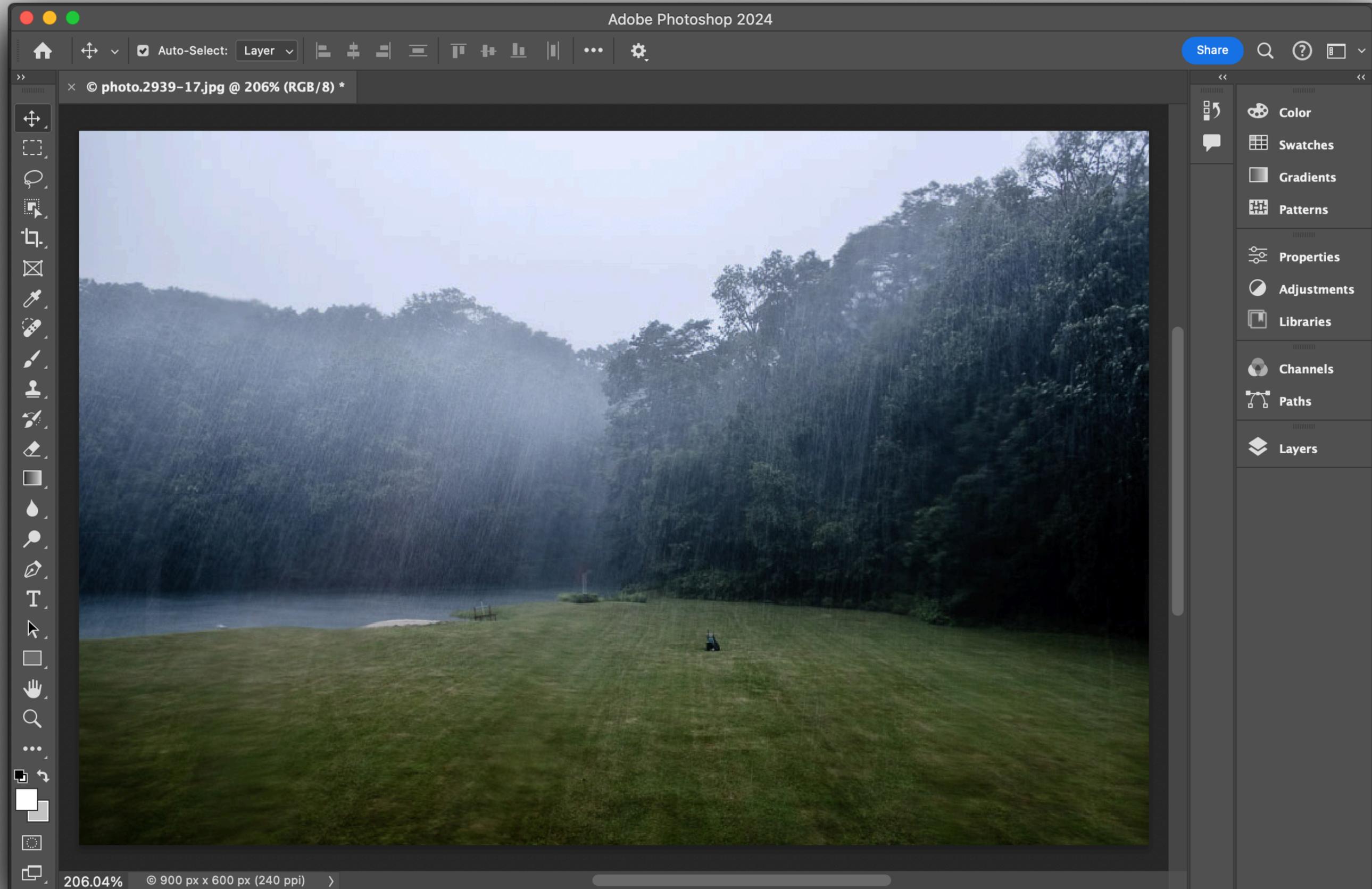


actually new in Lion (2011)

what other benefits does this design bring?

adding
local adjustments
to Photoshop

how to darken the sky



the challenge and the solution

assume we already have

an Adjustment concept that includes brightness controls

a Selection concept that lets us select pixels for cut and paste

and now we want to apply adjustments locally

for example, to darken just the sky

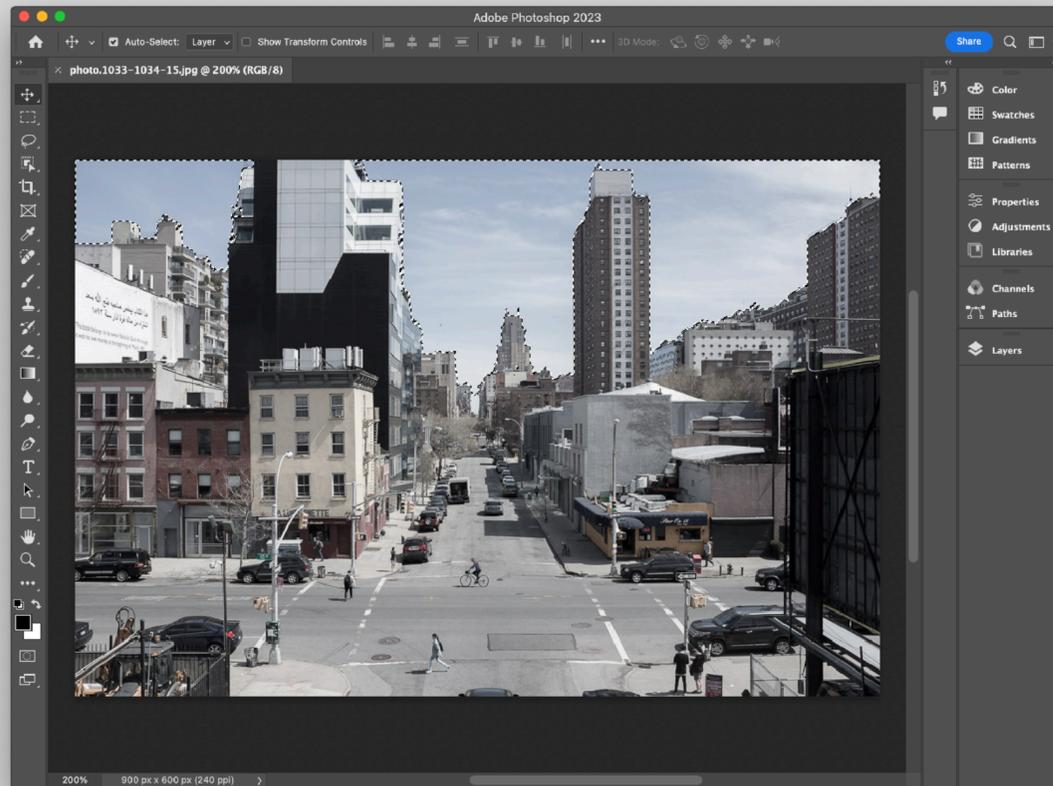
first move

use selection to limit where adjustment is applied

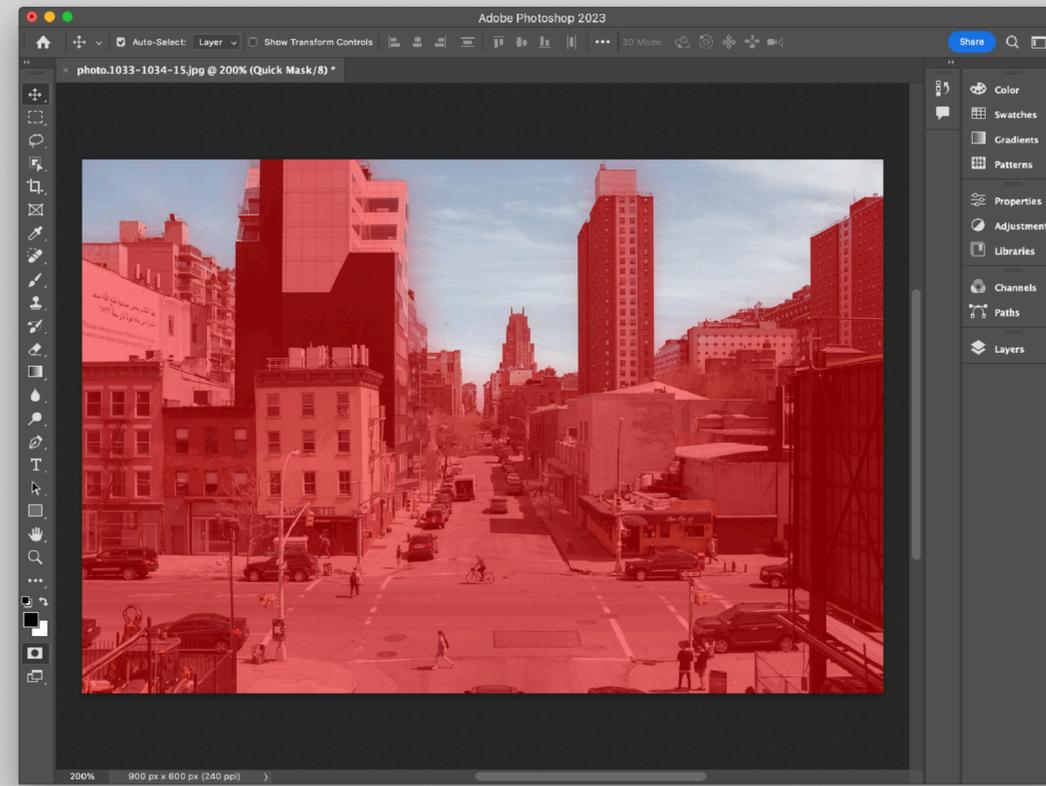
second move

change selection from 0/1 to 0..1, so adjustment can be attenuated

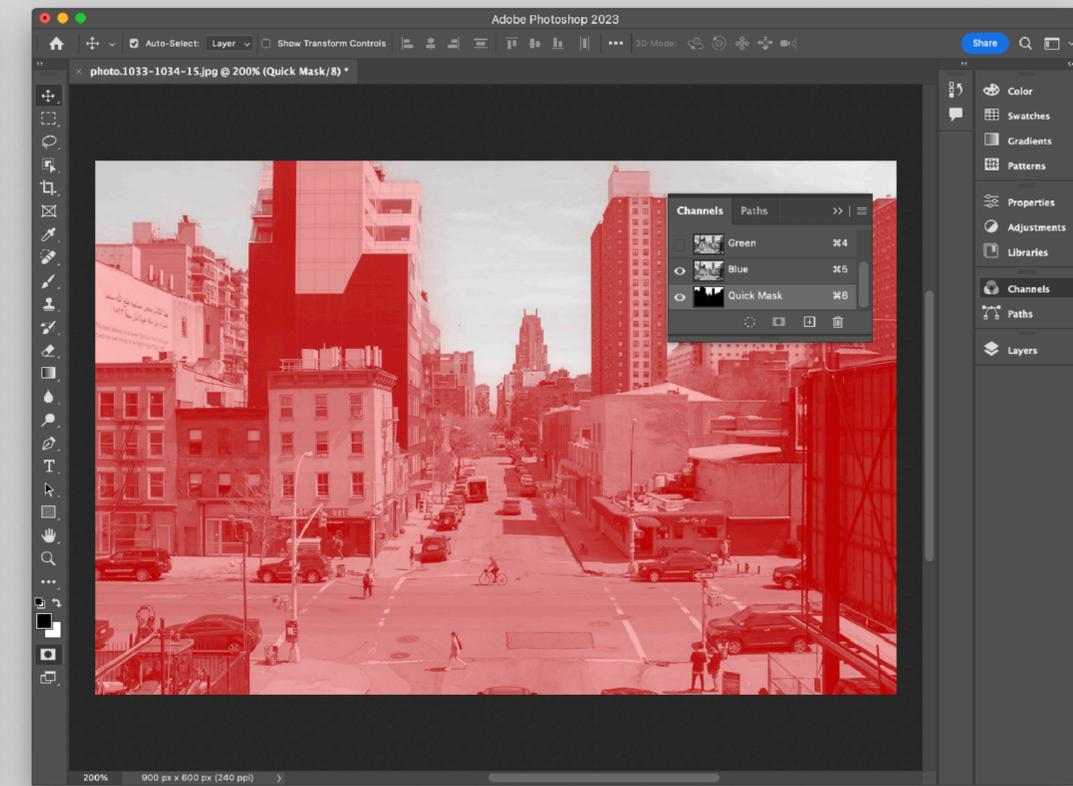
the mother of all synergies



selection (shown as “marching ants”)



edit selection as **mask**



toggle mask as **channel**

selection = mask = channel = grey scale image

scheduling
posts in Hugo

the challenge

assume we already have

a Markdown concept formats posts for a website

a Metadata concept that lets set title, author, etc (and refer as variables)

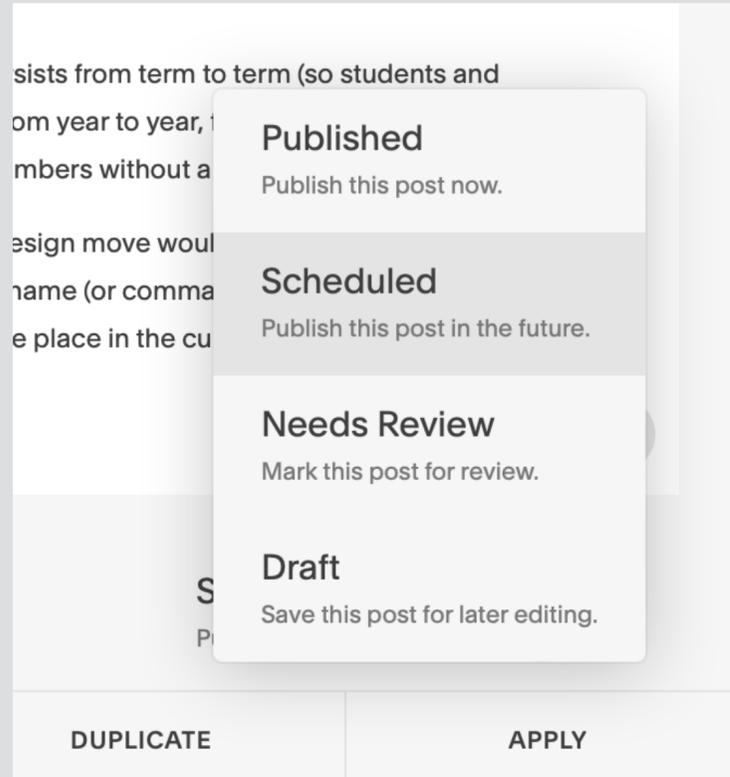
and now we want to schedule posts for future dates

what's the user interface?

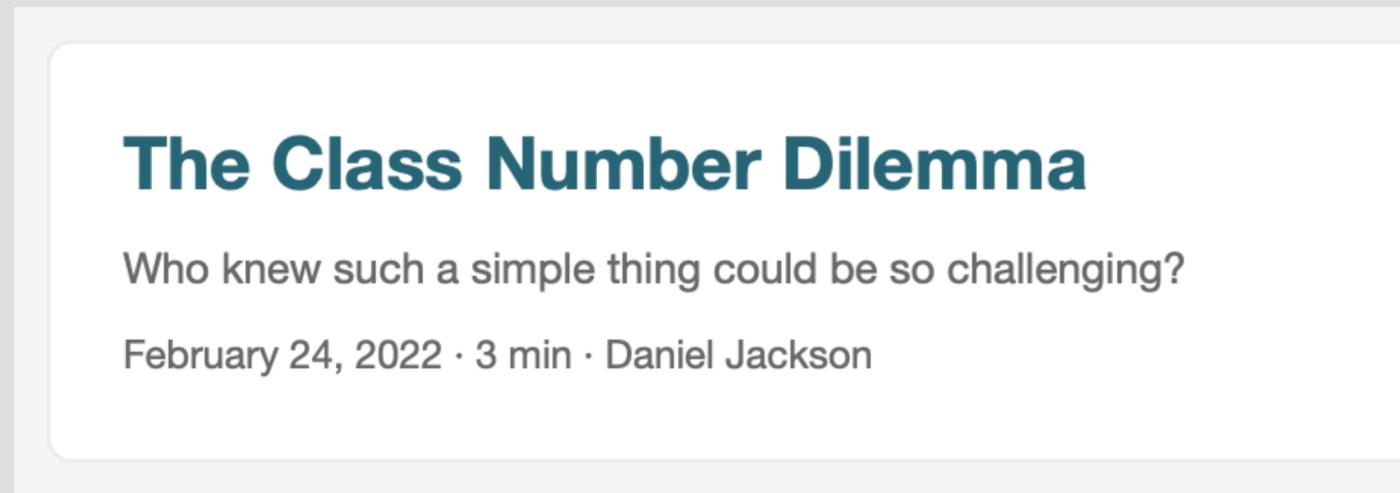
static website builder doesn't have a UI; it's just a pile of files

a special JSON configuration file for scheduling?

a better solution: use the metadata date for scheduling

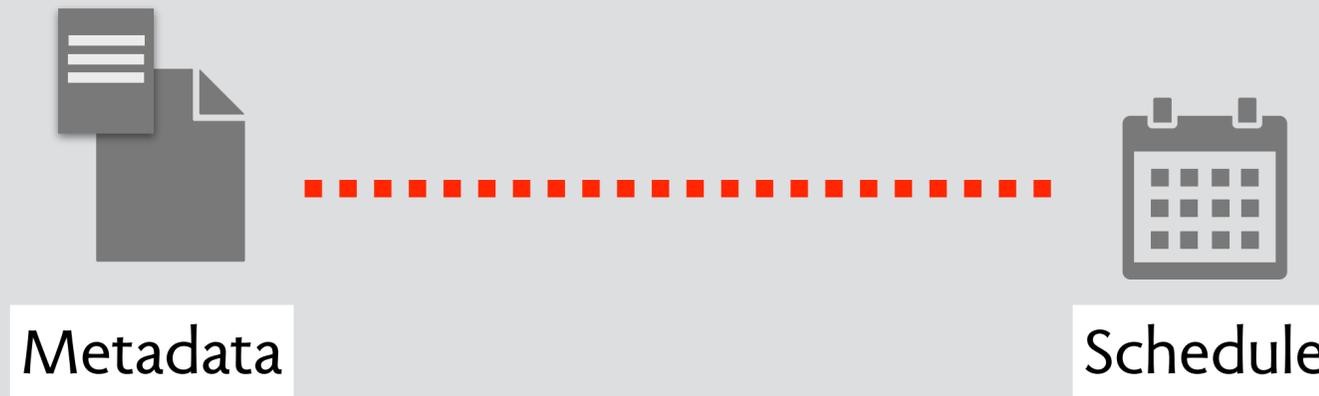


```
---  
author: "Daniel Jackson"  
title: "The Class Number Dilemma"  
date: "2022-02-24"  
description: "A Concept Example in Everyday Life"  
summary: "Who knew such a simple thing could be so challenging?"  
---
```



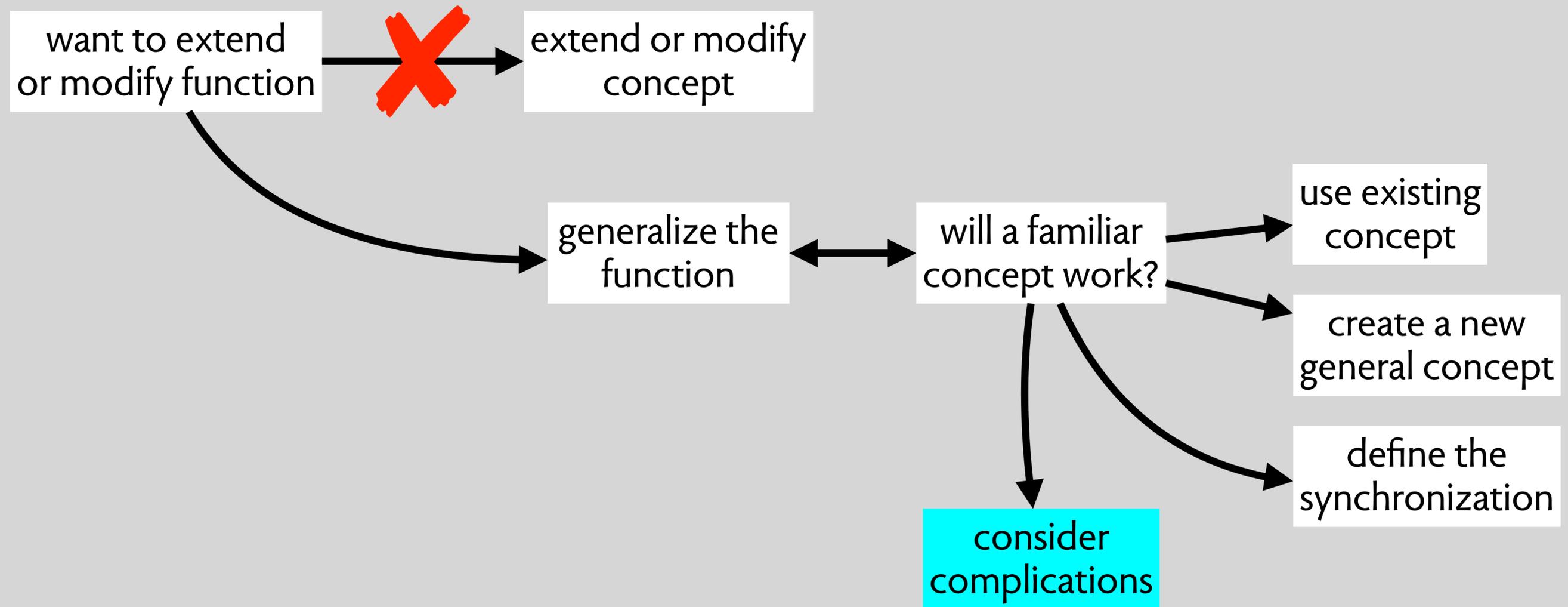
Squarespace: can schedule blog posts but not other pages, and can change pub date independently (only affects order)

Hugo: any page can have date field to schedule, just set date in future

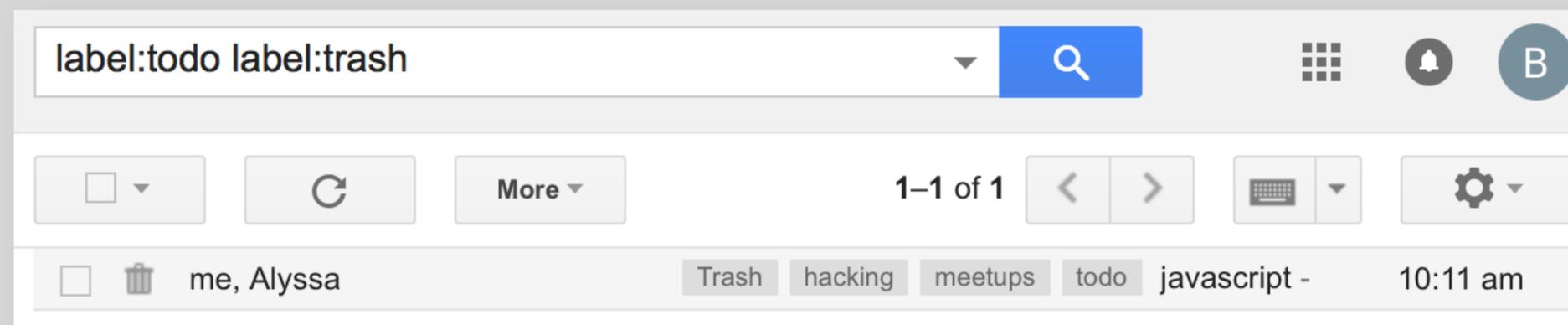
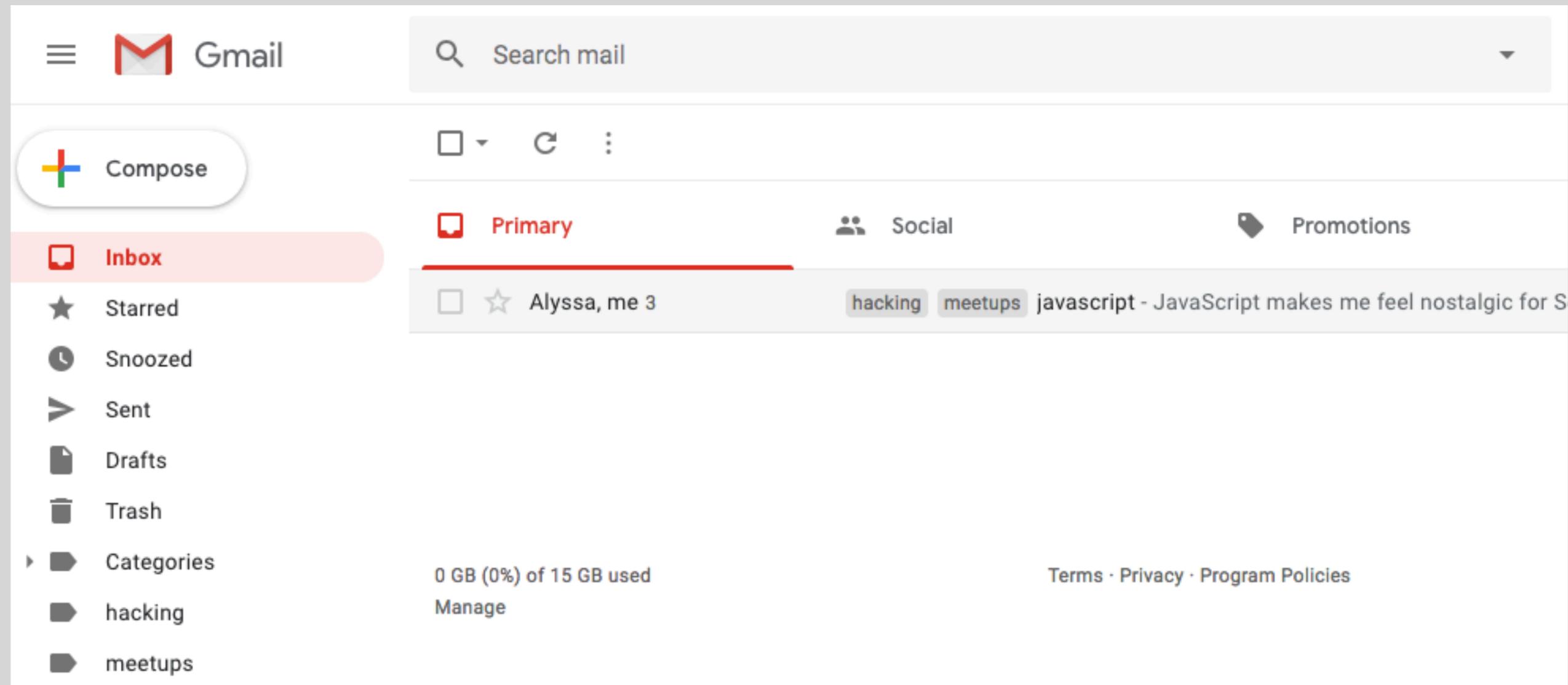


there's no
free lunch

how to achieve familiarity & decoupling



Gmail complications



what new problems might this design result in?

a tricky aspect of this synchronization...

click on trash

1-2 of 2

Empty Trash now (messages that have been in Trash more than 30 days will be automatically deleted)

<input type="checkbox"/>		me, Alyssa (13)	hacking	meetups	todo	javascript - Hello a	11:48 am
<input type="checkbox"/>		Andy from Google	Updates	Ben, welcome to your new Googl			9:01 am

filter on todo and trash

label:todo label:trash

1-1 of 1

<input type="checkbox"/>		me, Alyssa	Trash	hacking	meetups	todo	javascript -	10:11 am
--------------------------	--	------------	-------	---------	---------	------	--------------	----------

filter on something else

label:todo OR label:meetup

Some messages in Trash or Spam match your search. [View messages.](#)

filter on todo label

label:todo

There are no conversations with this label.

moira mailing lists as access control lists

WebMoira List Manager : Daniel Jackson

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Owner: [dnj-admin \(List\)](#)

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Add Administrator: [Add](#)

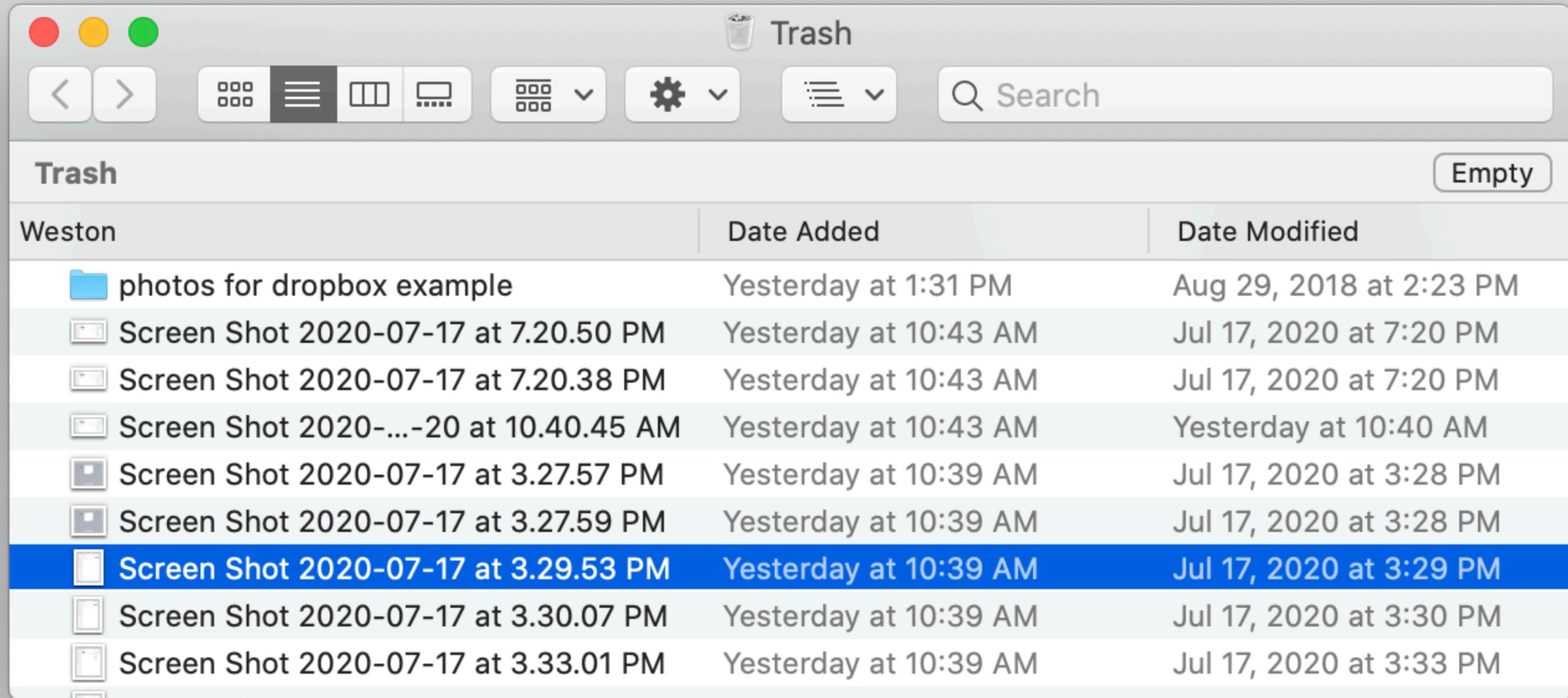
Leave Owner List: [Remove Me](#)

MIT Users

Daniel Jackson (dnj) [remove](#)

[remove](#)

making the trash a folder



what new problems
might this design
result in?

exercise: the
QDM at Autodesk

what examples of the QDM in Autodesk products?

what power do they bring?

what additional complexities?

do you see opportunities to generalize existing concepts?

apply the QDM to improve on current conceptual structure?

takeaways

QDM examples

in social media app, want to allow downvote only if upvote

-> add **Karma** concept

in email client, want to let user see sent messages

-> add **Label** concept

in trash, want to allow sorting of files by date of deletion

-> add **Folder** concept, with "date added"

in photoshop, want to allow adjustment to be localized

-> generalize **Selection** concept from 0/1 to 0..1

in discussion forum, want only moderator to delete posts

-> add **RBAC** concept

in slide presentation app, want to break slides into sections

-> add **TreeOutline** concept (how about it, Powerpoint?)

keep concepts
familiar &
conventional

support more
functionality than
we needed

but sometimes
additional
complications

what's next

what does a set of concepts characterize?

a single product?

a family of products?

a domain?

how can structure such a set in a useful way?