

why software is hard

Daniel Jackson · Autodesk · Woodinville, WA · Dec 3-5, 2024

qualities of software: why software is so great

product design



unbounded
functionality



malleability



robustness



scalability



software architecture

when software
goes wrong

citibank flexcube

august 2020

an email exchange cited in a court docket

How was work today honey? It was ok, except I accidentally sent \$900mm out to people who weren't supposed to have it

US Court of Appeals for the Second Circuit
Docket No 21-487, 2021

BDLL	Borrower LIBOR Drawdown Prod	Drawdown
001BDLL201480094		001BDLL201480094
024462	REVLON CONSUMER PRODUCTS CORP	
Facility Name	REVLON TERM LOAN 2016	

GL Detail			Overwrite default settlement instruction	
Component	Internal GL		<input type="checkbox"/>	
COLLAT			<input type="checkbox"/>	
COMPINTSF			<input type="checkbox"/>	
DEFAULT			<input type="checkbox"/>	
DFLFTC			<input type="checkbox"/>	
FRONT			<input type="checkbox"/>	
FUND			<input type="checkbox"/>	
INTEREST			<input type="checkbox"/>	
PRINCIPAL	3003000023		<input checked="" type="checkbox"/>	
			<input type="checkbox"/>	

should have set FRONT and FUND too

Citibank's FLEXCUBE system
 User meant to transfer interest to lender and principal to wash account
 Accidentally sent \$900m principal

baxter infusion
pump, 2023



Baxter infusion pump event (FDA, May 2023)
Software upgrade: pump is stopped until alarms clear

Nurses didn't hear alarm, so drug delivery stopped

FDA reports 500 deaths in 5 years from infusion pumps

backblaze backup
2024

backing up on Backblaze

Backblaze

dnj@mit.edu 



You are backed up as of: 5/17/23, 4:26 PM

 Please Wait

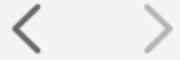
Restore Options...

Settings...

Version History: 30 days [Upgrade](#)
Manage account at [Backblaze.com](#)
Questions? [Help Center](#)

Selected for Backup: 916,605 files / 211,505 MB
Backup Schedule: Continuously
Remaining Files: 916,605 files / 211,505 MB

Your data is NOT backed up. [Buy](#) [Already bought?](#) 



dnj@mit.edu

was modification at 10pm saved?



You are backed up as of: 6/6/22, 10:10 PM
Currently backing up newer files

is backup running or not?

Pause Backup

Restore Options...



Selected for Backup: 509,021 files / 2,379,995 MB
Backup Schedule: Continuously
Remaining Files: 0 files / 0 KB
Transferring: photo.0259-22.R...

huh?

Settings...

- What is being backed up?
- How long will my first backup take?



zoom meeting
list, 2023

zoom's meeting list (2023)

The screenshot shows the Zoom web interface. At the top, there is a navigation bar with icons for Home, Chat, Phone (with a red notification badge '3'), Meetings (active), Contacts, and More. A search bar is also present. Below the navigation bar, the left sidebar shows a list of meetings under the 'Upcoming' tab. The first meeting is 'Daniel Jackson's Meeting' on 'Wed, Oct 12' at '8:00 PM - 8:30 PM'. Below it are sections for 'Recurring', '6.1040 Zoom Meetings', 'Advisees', and 'Alloy Board'. The right pane shows the details for 'Daniel Jackson's Meeting', including the time '8:00 PM - 8:30 PM', host 'Daniel Jackson', and meeting ID '973 8730 6219'. Action buttons include 'Start', 'Copy Invitation', 'Edit', and 'Delete'. A 'Join from a Room' button and a 'Show Meeting Invitation' link are also visible.

Upcoming Recorded

My Personal Meeting ID (PMI)

Wed, Oct 12

Daniel Jackson's Meeting
8:00 PM - 8:30 PM
Host: Daniel Jackson
Meeting ID: 973 8730 6219

Recurring

6.1040 Zoom Meetings
Host: Daniel Jackson
Meeting ID: [REDACTED]

Advisees
Host: Daniel Jackson
Meeting ID: [REDACTED]

Alloy Board
Host: Daniel Jackson

Daniel Jackson's Meeting

8:00 PM - 8:30 PM

Host: Daniel Jackson

Meeting ID: 973 8730 6219

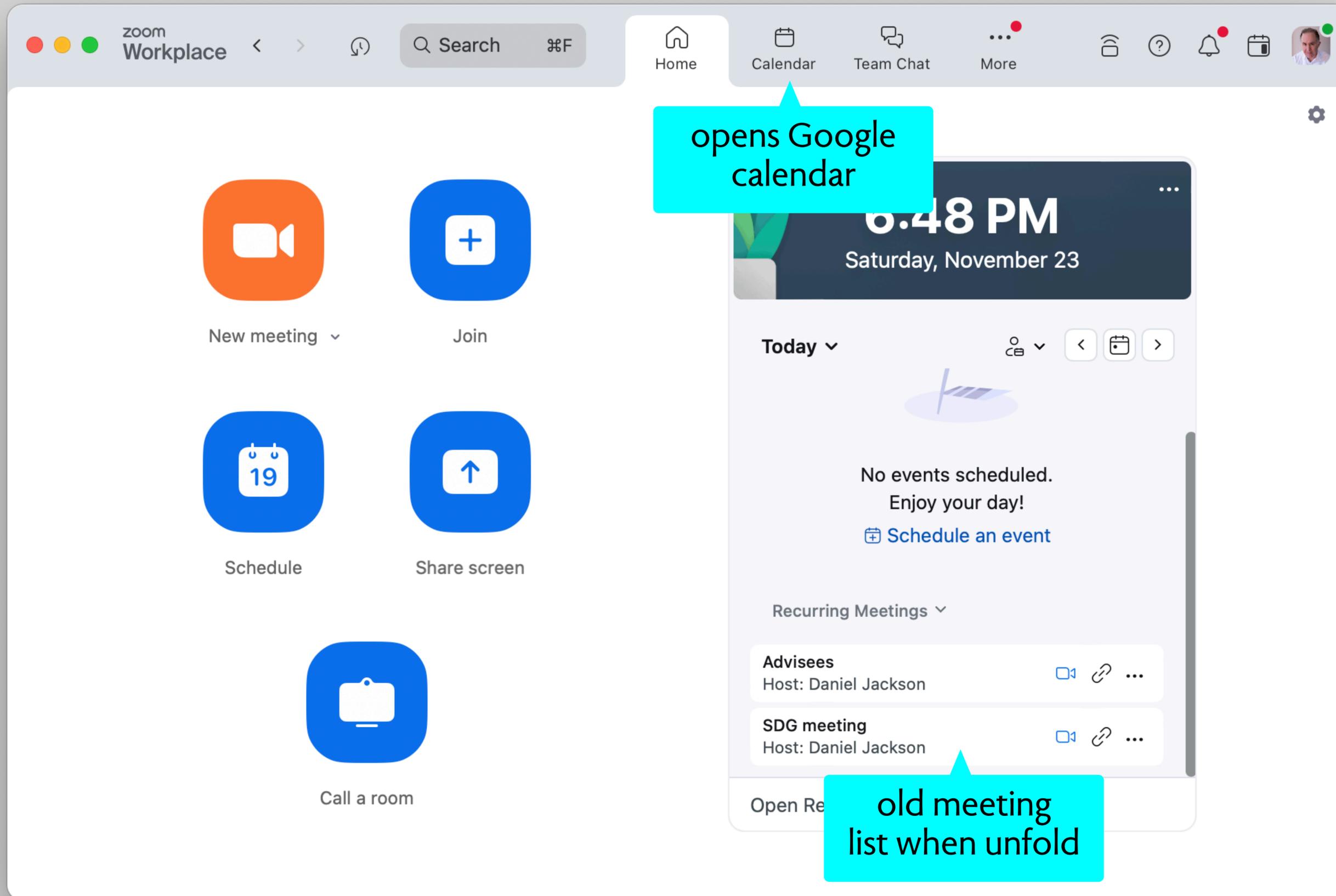
Start **Copy Invitation** **Edit** **Delete**

Join from a Room

[Show Meeting Invitation](#)

only meetings
you scheduled

meeting list deemphasized (mid-2024?)



an exercise

BDLL	Borrower LIBOR Drawdown Prod	Drawdown
001BDLL201480094		001BDLL201480094
024462	REVLON CONSUMER PRODUCTS CORP	
Facility Name	REVLON TERM LOAN 2016	

Component	Internal GL	Overwrite default settlement instruction
COLLAT		
COMPINTSF		
DEFAULT		
DFLFTC		
FRONT		
FUND		
INTEREST		
PRINCIPAL	3003000023	<input checked="" type="checkbox"/>



first, in pairs

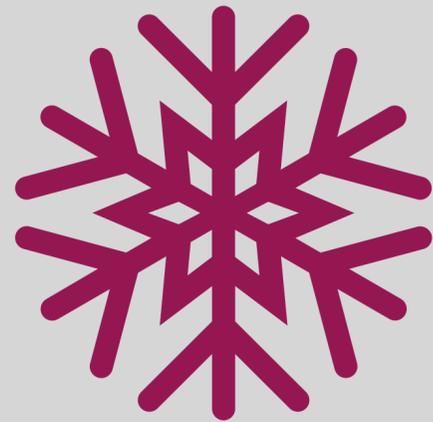
pick one of the examples

1. how bad is this problem?
2. what's the root cause?
3. do you have any similar experiences?

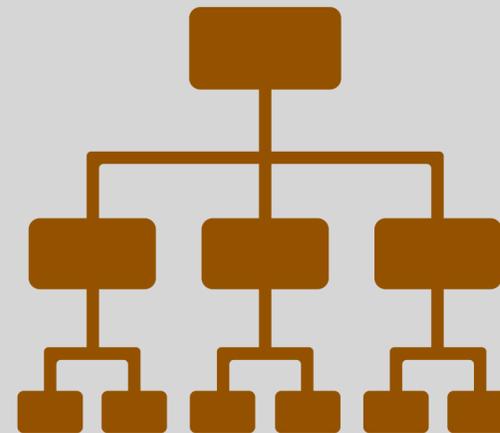
then, together

are there repeating themes here?
any relevance to your products?

a diagnosis



unbounded
functionality



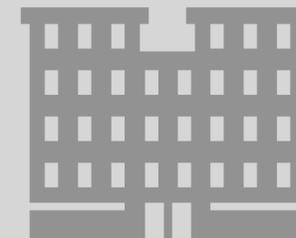
uncontrolled
complexity



in minds
of users
& devs

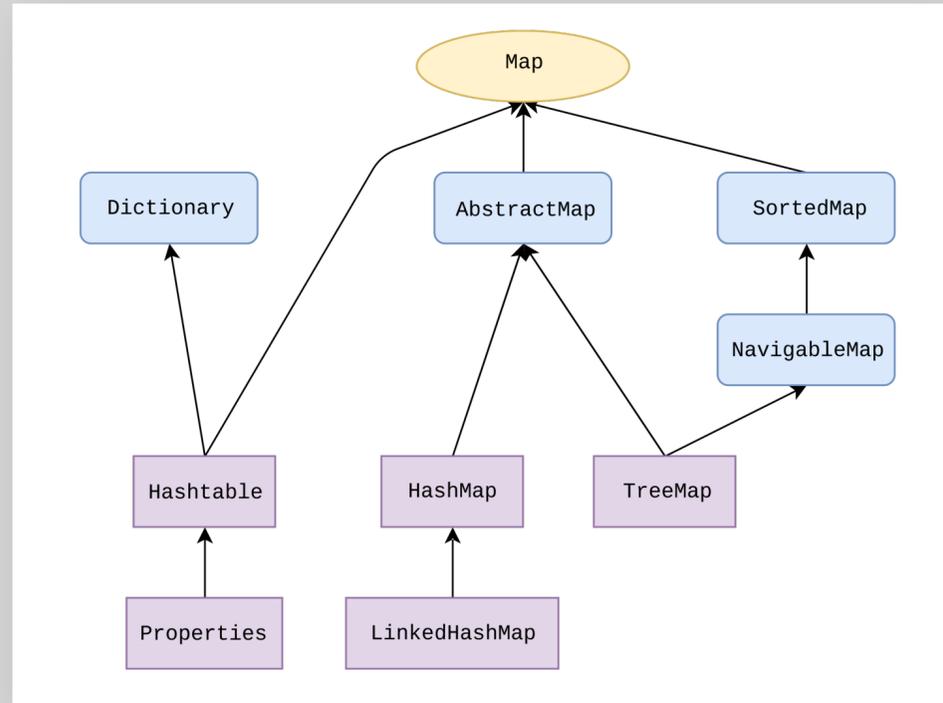


in the
product
code



in the
company
culture

strategies for taming complexity



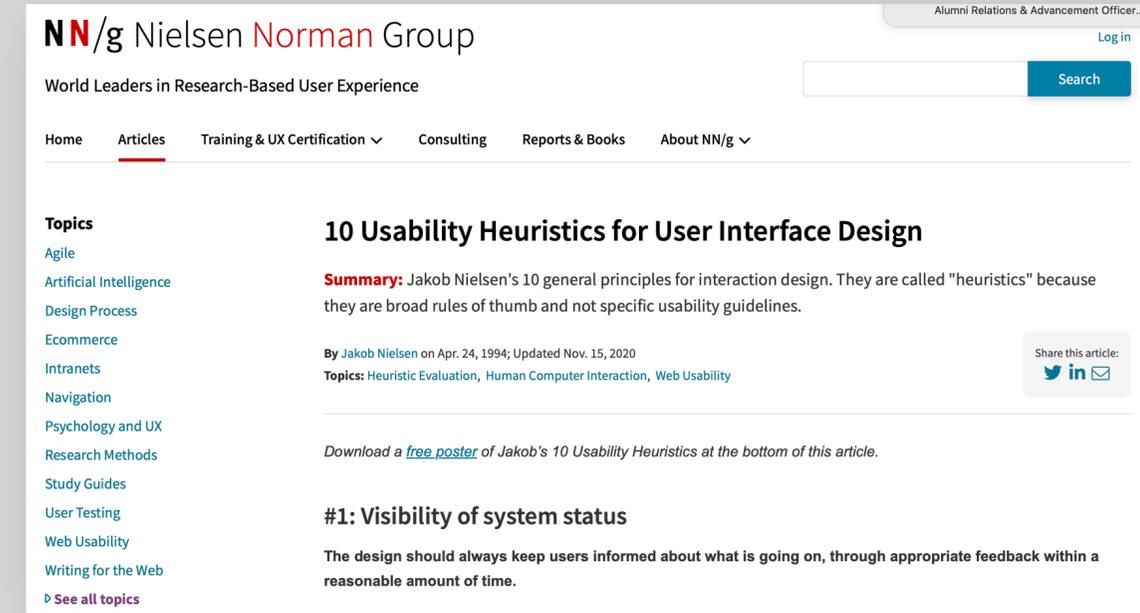
modularity

ways to structure **code**



reuse & familiarity

standards for **UIs**



focus on users

broad **UX** principles

needed: a framework for designing functionality that aligns modularity, reuse and user-centeredness

concepts:

modular, reusable

& user-centric

units of function

▲ Jackson structured programming (wikipedia.org)

106 points by haakonhr 63 days ago | hide | past | favorite | 69 comments

post

session

upvote

favorite

▲ danielnicholas 63 days ago [-]

user: danielnicholas

created: 63 days ago

karma: 11

comment

you might find helpful an annotated version [0] of Hoare's explanation of JSP that I edited for a Michael Jackson festschrift

I'd point to these ideas as worth knowing:

...ing problem that involves traversing ... structures can be solved very systematically. HTDP addresses this class, but bases code structure only on input structure; JSP synthesized it.

- The archetypal problems that, however you code, can't be pushed under the rug—most notably structure clashes—and just recognizing them
- Coroutines (or code transformation) let you structure code more cleanly when you need to read or write more than one structure. It's why real iterators (with yield), which offer a limited form of this, are (in my view) better than Java-style iterators with a next method.
- The idea of viewing a system as a collection of asynchronous processes (Ch. 11 in the JSP book, which later became JSD) with a long-running process for each real-world entity. This was a notable contrast to OOP, and led to a strategy (seeing a resurgence with event storming for DDD) that began with events rather than objects.

[0] <https://groups.csail.mit.edu/sdg/pubs/2009/hoare-jsp-3-29-09...>

▲ ob-nix 63 days ago [-]

... this brings back memories! In the late eighties I, as a teenager, found a Jackson Struct. Pr. book at the town library. I remember I was amazed at the text and wondered why I hadn't heard about the method before.

If I remember correctly did the book clearly point out backtracking as a standard method, while mentioning that most languages lacked that, so it had to be implemented manually.

▲ CraigJPerry 63 days ago [-]

This is referenced(1) as a core inspiration in the preface to "How to Design Programs" but i never researched it further because i've found the "design recipes" approach in htdp to be pretty solid in real life problems

concept elements: name, purpose, principle

concept Upvote

purpose rank items by popularity

principle after series of upvotes of items, the items are ranked by their number of upvotes



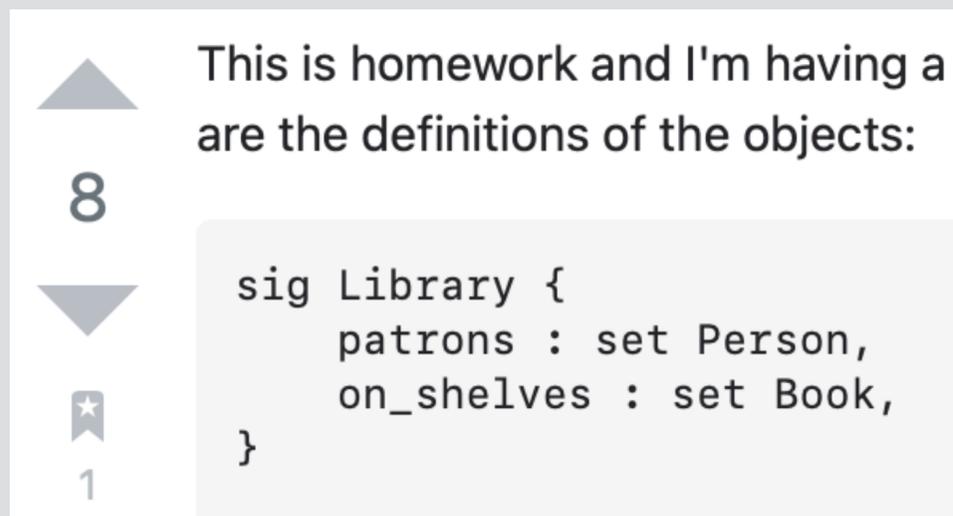
Michael Polanyi (1891-1976)

similar UIs, very different concepts

concept Upvote

purpose rank items by popularity

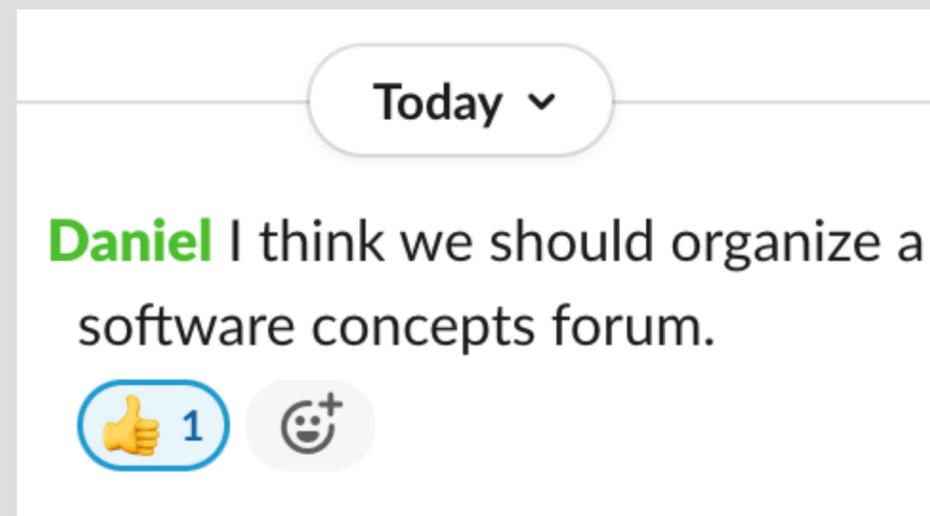
principle after series of upvotes of items, the items are ranked by their number of upvotes



concept Reaction

purpose support quick responses

principle when user selects reaction, it's shown to the author (often in aggregated form)



concept Recommendation

purpose infer user preferences

principle user likes lead to ranking of kinds of items, thus which items are recommended



defining concept behavior in detail

concept Upvote

purpose rank items by popularity

principle after series of upvotes of items, the items are ranked by their number of upvotes

state

by: Vote -> one User

for: Vote -> one Item

Upvote, Downvote: set Vote

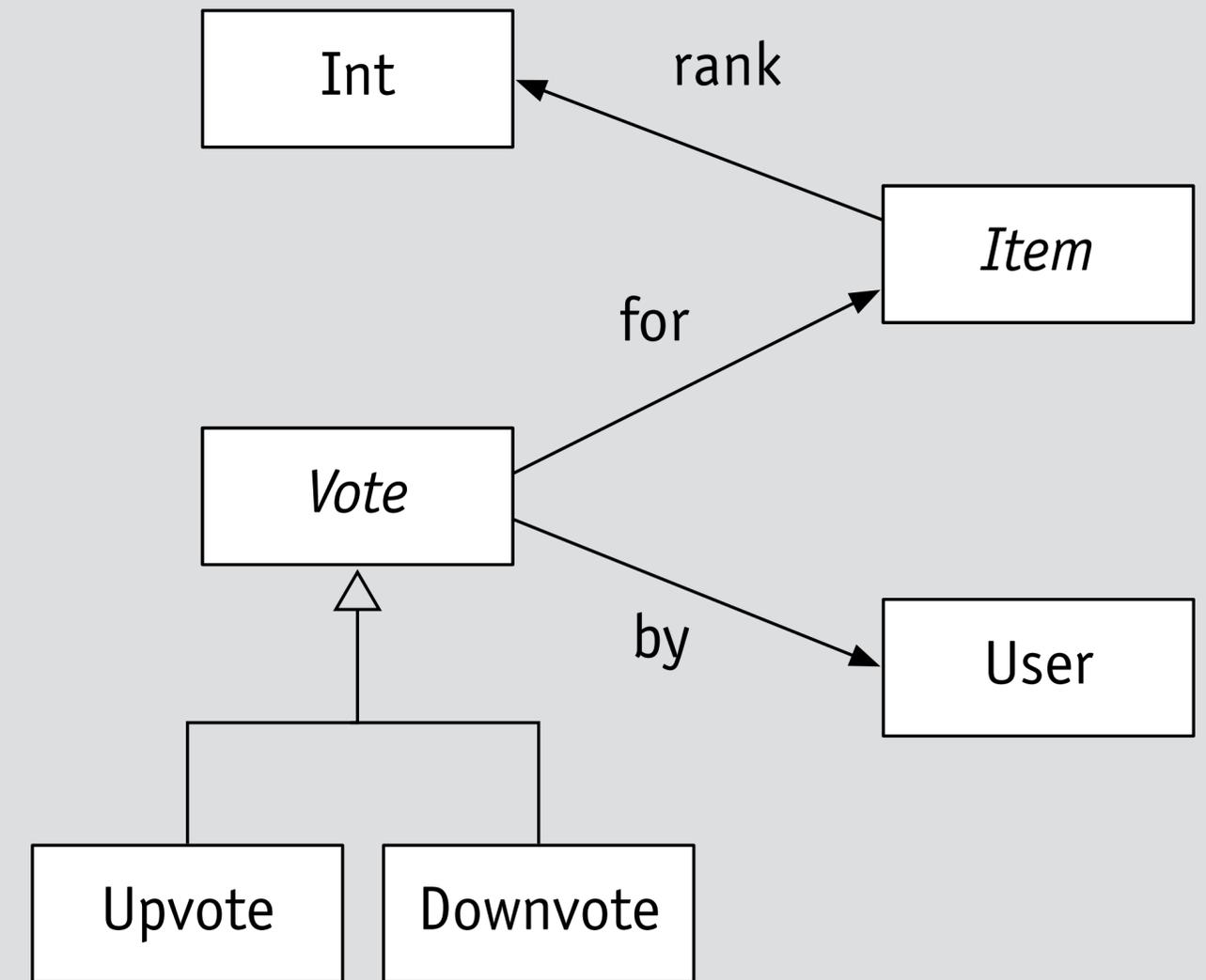
rank: Item -> one Int

actions

upvote (u: User, i: Item)

downvote (u: User, i: Item)

unvote (u: User, i: Item)



downvote (i: Item, u: User)

// no v: Downvote | v.for = i and v.by = u

// remove {v: Upvote | v.for = i and v.by = u}

// add {v: Downvote | v.for = i and v.by = u}

// update i.rank ...

concepts as carriers of design knowledge

concept: Upvote

related concepts

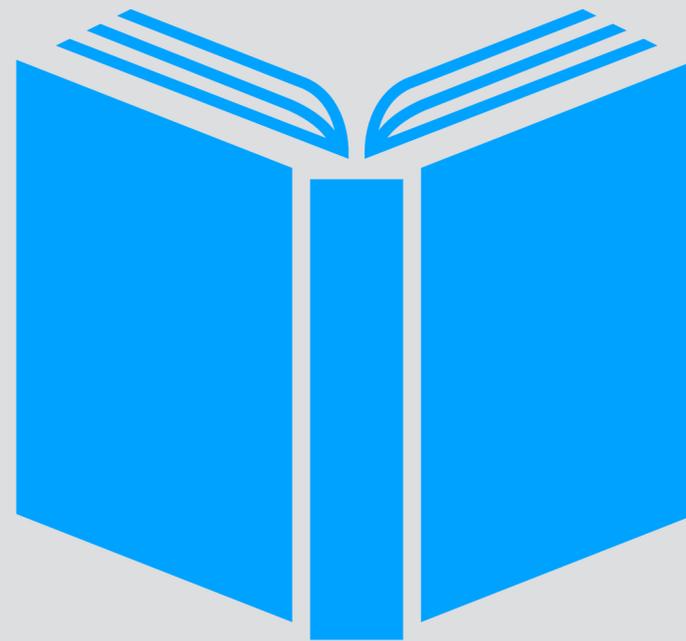
Rating, Recommendation, Reaction, ...

design variants

downvote as unvote
use age in ranking
weigh downvotes more
various identity tactics
freezing old posts

typical uses

social media posts
comments on articles
Q&A responses



known issues

high votes can promote old content
feedback favors early upvotes
upvoting encourages echo chamber
preventing double votes

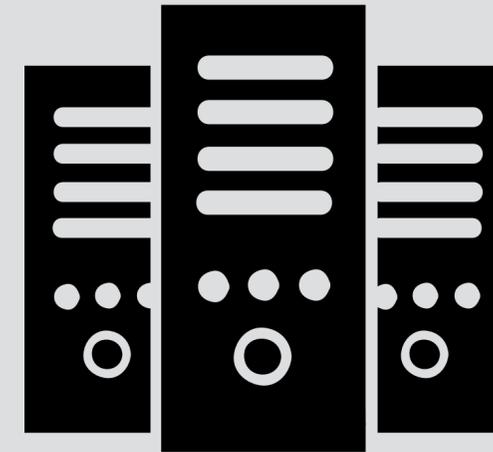
often used with

Karma, Auth, ...

so what's a concept?



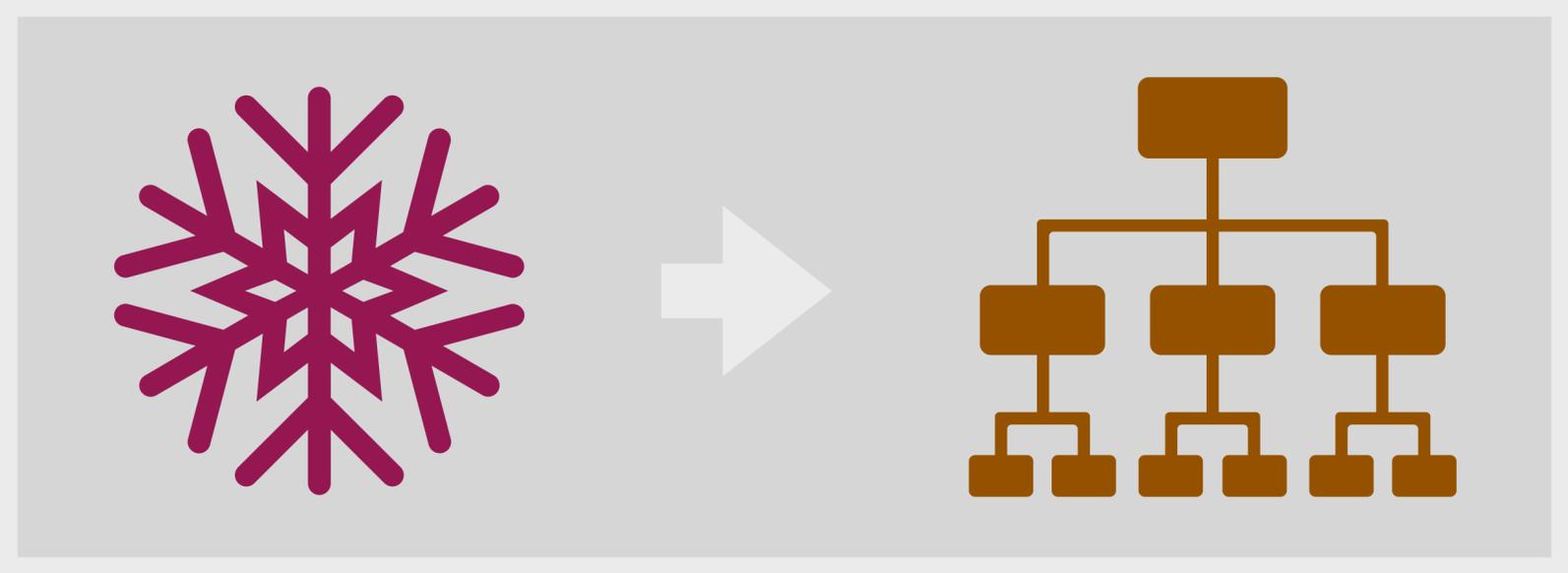
users' perspective
a behavioral protocol



software perspective
a "nanoservice"

takeaways

unbounded functionality leads to uncontrolled complexity



concepts bring modularity, reuse & user-centeredness



what next?

for any concept, we can ask:
why is it so widely used?
where did it come from?
is it just a computer concept?
how did it become so widely adopted?

the Session concept,
implemented physically?

